	'	Adventures in Ae	
		2000 Mathem	
		Academic Star	ndards
Indiana Mathematic	S		
Grade 3	01-1-	04	
Activity/Lesson	State	Standards	Commence with all a mounth are one to 1,000 and
Adventures in Aeronautics	INI	MA 2 2 4 E	Compare whole numbers up to 1,000 and
Aeronautics	IN	MA.3.3.1.5	arrange them in numerical order.
Adventures in			Add and subtract whole numbers up to 1,000
Aeronautics	IN	MA.3.3.2.1	with or without regrouping, using relevant properties of the number system.
Adventures in	IIN	IVIA.3.3.2. I	Use mental arithmetic to add or subtract with
Aeronautics	IN	MA.3.3.2.8	numbers less than 100.
Adventures in	IIN	IVIA.3.3.2.0	Create, describe, and extend number patterns
Aeronautics	IN	MA.3.3.3.5	using multiplication.
Adventures in	III	IVIA.3.3.3.3	Estimate and measure weight using pounds and
Aeronautics	IN	MA.3.3.5.7	kilograms.
Adventures in	IIN	IVIA.3.3.3.1	Tell time to the nearest minute and find how
Aeronautics	IN	MA.3.3.5.9	much time has elapsed.
Adventures in	IIN	IVIA.J.J.J.	Know and use strategies for estimating results
Aeronautics	IN	MA.3.3.6.6	of whole-number addition and subtraction.
Acionaulics	III	IVIA.3.3.0.0	of whole-number addition and subtraction.
		Adventures in Ae	ronautics
		2000 Mathem	
		Academic Star	
Indiana Mathematic	e	Academio Otal	
Grade 4			
Activity/Lesson	State	Standards	
Adventures in			Understand and use standard algorithms for
Aeronautics	IN	MA.4.4.2.1	addition and subtraction.
Adventures in			Use mental arithmetic to add or subtract
Aeronautics	IN	MA.4.4.2.12	numbers rounded to hundreds or thousands.
Adventures in			Continue number patterns using multiplication
Aeronautics	IN	MA.4.4.3.5	and division.
Adventures in			Relate problem situations to number sentences
Aeronautics	IN	MA.4.4.3.7	involving multiplication and division.
Adventures in			
Aeronautics	IN	MA.4.4.5.9	Add time intervals involving hours and minutes.
	1	Adventures in Ae	ronautics
		2000 Mathem	atics
		Academic Star	ndards
Indiana Mathematic	S		
Grade 5			
Activity/Lesson	State	Standards	
-			Arrange in numerical order and compare whole
			numbers or decimals to two decimal places by
Adventures in			using the symbols for less than (<), equals (=),
Aeronautics	IN	MA.5.5.1.3	and greater than (>).
Adventures in			Solve problems involving multiplication and
	IN	MA.5.5.2.1	_ ·

Adventures in Aeronautics	IN	MA.5.5.3.6	Understand that the length of a horizontal line segment on a coordinate plane equals the difference between the x-coordinates and that the length of a vertical line segment on a coordinate plane equals the difference between the y-coordinates.
Adventures in Aeronautics	IN	MA.5.5.5.5	Understand and use the smaller and larger units for measuring weight (ounce, gram, and ton) and their relationship to pounds and kilograms.